

**At time = 0 s**

Velocity = 0 m/s

Acceleration = 9.8 m/s<sup>2</sup>

Distance fallen = 0 m

**At time = 1 s**

Velocity = 9.8 m/s

Acceleration = 9.8 m/s<sup>2</sup>

Distance fallen *during* second #1 = 4.9 m

**At time = 2 s**

Velocity = 9.8 m/s x 2 = 19.6 m/s

Acceleration = 9.8 m/s<sup>2</sup>

Distance fallen *during* second  
#2 = 4.9 m + 9.8 m = 14.7 m

**t = 0s**

Over the first second, the speed goes from 0 m/s to 9.8 m/s. As the object gains speed, the distance it falls increases too.

**t = 1s**

Over the length of second 2, the speed progressively increases from 9.8 m/s to 19.6 m/s. The object falls faster than during the first second, and so covers a longer distance.

**t = 2s**

